

Traditional or 3D puzzles

Most escape games require for players to solve puzzles together with clues. The organization of the puzzles, the type of puzzle and where each puzzle leads to is important for the success of the game. Traditional or 3D puzzles are just another tool or activity presented. They can range from traditional word puzzles or jigsaw puzzles to 3D puzzles.

Material required

- Traditional or 3D puzzle set
- Marker/Spray Paint

Possible uses

- **Jigsaw puzzle message:** When completed, the players will find a hidden message on the back of the jigsaw puzzle.
- **3D Puzzle Object:** When completed, the 3D puzzle will resemble an image or an idea presented in the room, that will lead to another clue. The puzzle needs to be out of the box, as the idea is for players to figure out what they need to build.

Possible restrictions

- **Time restriction:** If time is not considered, the puzzle will just lead to frustration for the players. The age of the player and the difficulty and approximate time for the completion of the puzzles has to be taken into account.
- **Player interaction:** If the game has 5/6 players, how many players can help with the puzzle at one time? One player might take the lead role, but will no longer be in the same mental space as the rest.

Is it inclusive for SLD?

Yes, but you will need to keep the puzzle as a collaborative tool and with a defined time frame for its completion, as some students with SLD might lose concentration.

Also beware of the fine motor difficulties of manipulating small pieces of a puzzle. Make sure they are big enough and easily usable for all of your students.

